**Go Nuts Usability Questionnaire**

**About You**

Age: 25

Sex: Female

Gaming experience:

|  |  |
| --- | --- |
| No experience |  |
| Have played a few games |  |
| I play when I get time |  |
| I make time for play | x |
| I’m hardcore |  |

**About Your Session**

How are you playing?

|  |  |
| --- | --- |
| Single Player |  |
| Multi Player | x |

How well could you navigate the main menu?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually |  |
| I knew instantly what I was doing | x |

Comments

|  |
| --- |
| Was clear |

How well could you navigate the lobby?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually |  |
| I knew instantly what I was doing | x |

Comments

|  |
| --- |
| All OK |

*(Multiplayer Only)* Did you understand how the lobby worked (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out how to host a game | x |
| I worked out how to join a game | x |

Comments

|  |
| --- |
| Had problems getting others to join the game |

Did you understand how to play the game (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out the controls | x |
| I worked out the goal of the game | x |
| I managed to work out strategies and tactics for optimal play | x |
| I understood how the eagle worked | x |
| I understood how the grapple worked | x |

Comments

|  |
| --- |
| Needs gameplay instructions  The eagle did not work as I expected – it did not drop properly |

Did you enjoy the aesthetic/look of the game?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of things |  |
| I thought it was okay |  |
| I thought is was good overall | x |
| I loved it |  |

Comments

|  |
| --- |
| It looked good. Graphics were bright and well drawn |

Did you think the game played well?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of it |  |
| I thought it was okay |  |
| I liked a large portion of it | x |
| I loved it |  |

Comments

|  |
| --- |
| Needs more grapple points and maybe some indication where they are before you get close to them to make the game more playable (a bit like in the game crazy taxi) |

Any other observations/comments

|  |
| --- |
| I liked the game – a good effort |